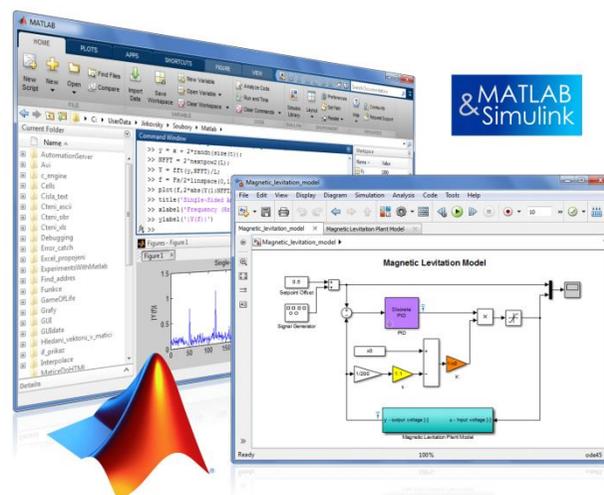


10.09.2020 Brno

TCC 2020

Nástroje pro vývoj robotických systémů



Michal Blaho

blaho@humusoft.cz

www.humusoft.cz

info@humusoft.cz

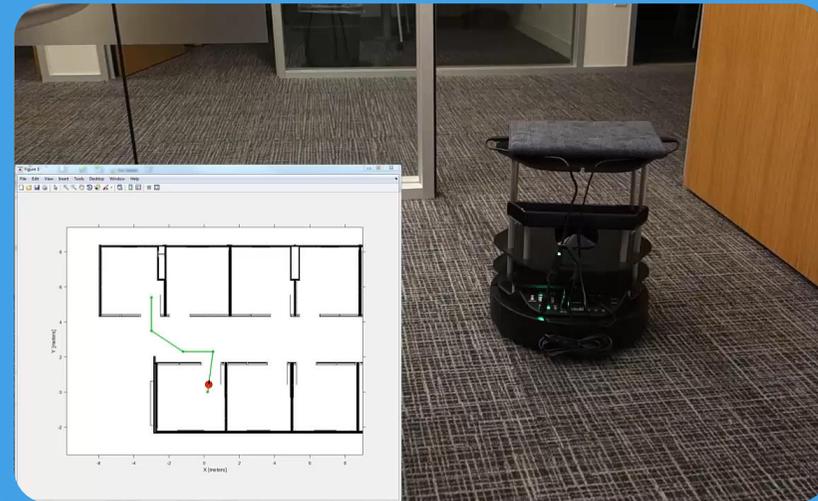
www.mathworks.com

Robot Applications

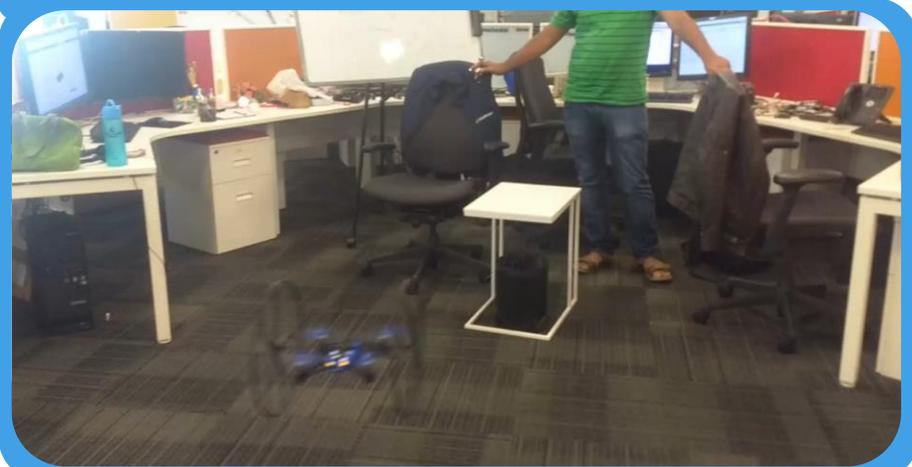
Manipulator Arms



Mobile Robots



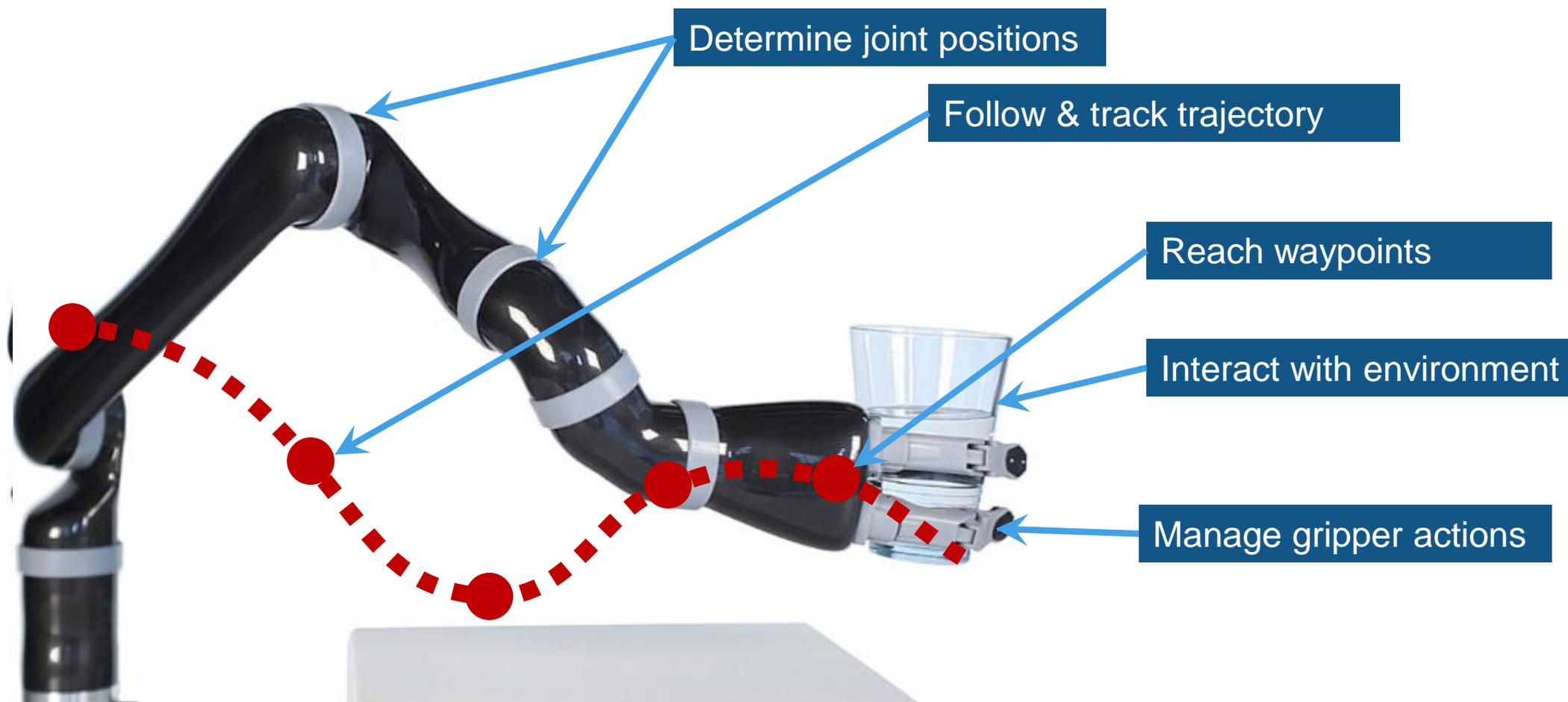
UAVs



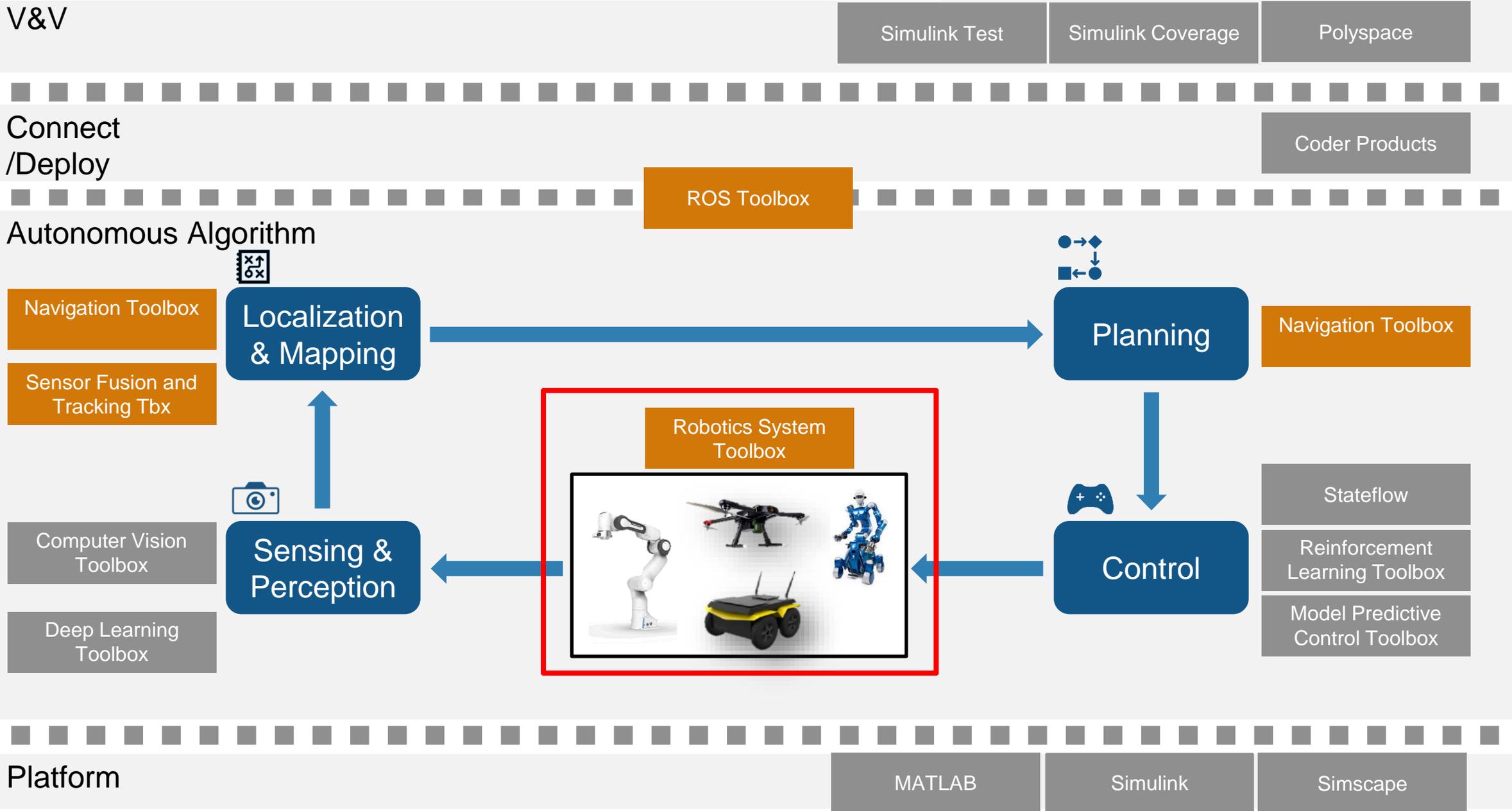
Humanoids



Challenges in Designing Robotics System



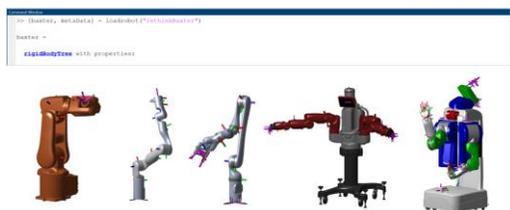
Components of Robotics System Development



Robotics System Toolbox

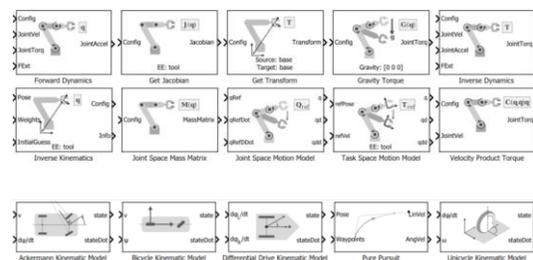
Robot Model

- Rigid body tree (RBT) representation
- Robot model library of commercially available robots
- Import RBT from URDF file, text, Simscape multibody model



Algorithms

- Library of common robot algorithms
 - Manipulator arms
 - Mobile robots
 - UAVs



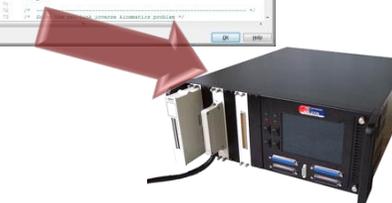
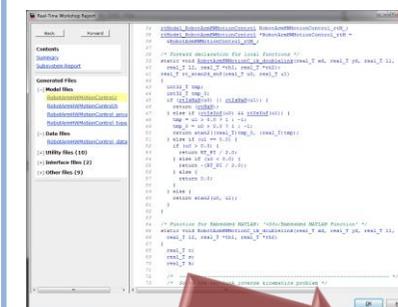
Simulation

- Motion modeling and simulation to prototype algorithms quickly and test behavior of real-world systems.
- Synchronized Gazebo co-simulation from Simulink



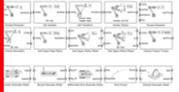
Deployment

- Generate C/C++ code and MEX functions for algorithm acceleration



Robot Model

- Rigid body tree (RBT) representation
- Load a RBT robot model from a library of commonly used robots
- Import a RBT robot mode from URDF file

Robot Model	Algorithms	Simulation	Code Generation
<ul style="list-style-type: none"> • Rigid body tree (RBT) representation • Robot model library of commercially available robots • Import RBT from URDF file, text, Simscape • Multibody model 	Library of common robot algorithms <ul style="list-style-type: none"> o Manipulator arms o Mobile robots o UAVs 	<ul style="list-style-type: none"> • Motion modeling and simulation to prototype algorithms quickly and test behavior of real-world systems. • Synchronized Gazebo co-simulation from Simulink 	<ul style="list-style-type: none"> • Generate C/C++ code and MEX functions for algorithm acceleration 

```
>> robot = loadrobot("kinovaGen3")
```

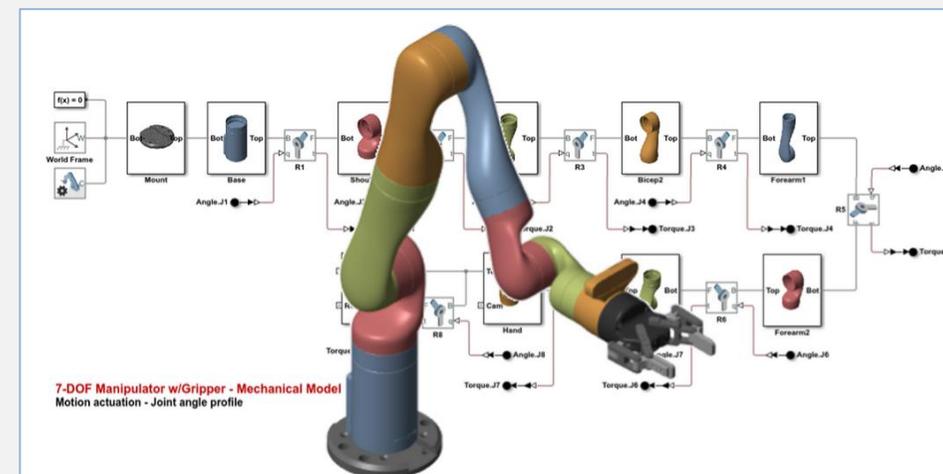
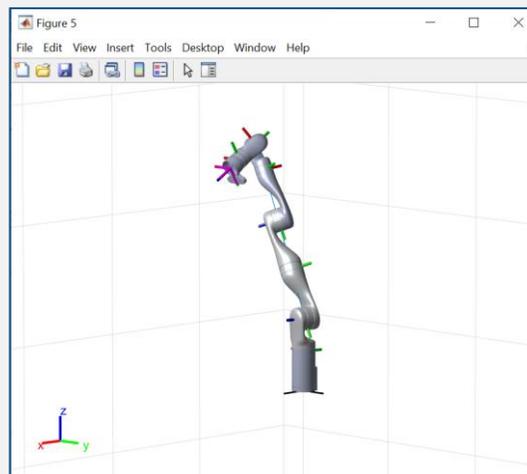
```
robot =
```

```
rigidBodyTree with properties:
```

```

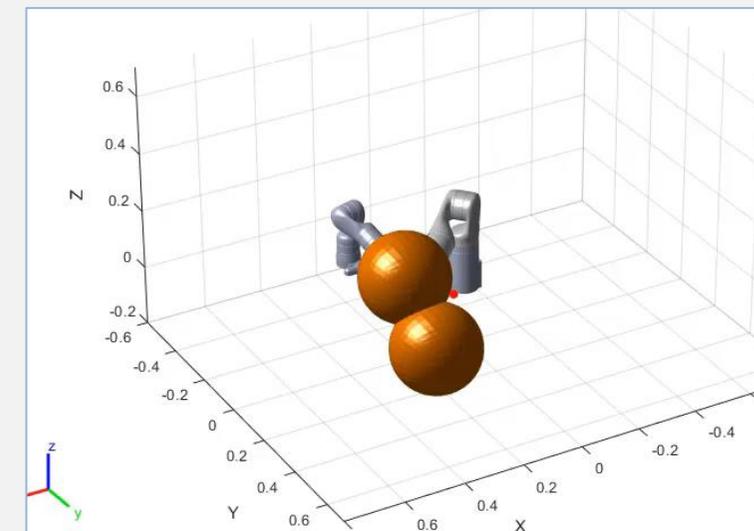
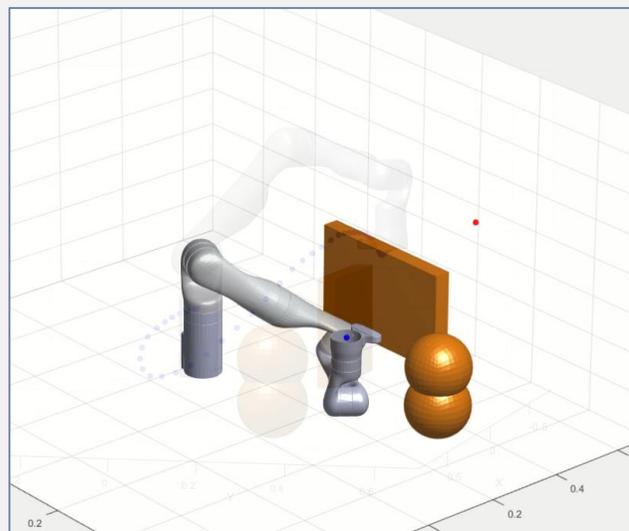
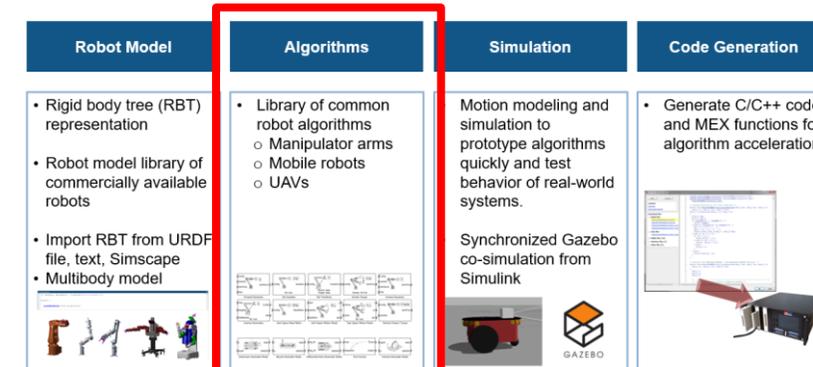
NumBodies: 8
  Bodies: {1x8 cell}
    Base: [1x1 rigidBody]
  BodyNames: {1x8 cell}
  BaseName: 'base_link'
  Gravity: [0 0 0]
  DataFormat: 'struct'

```



Algorithms - Manipulation

- Forward and inverse kinematics
- Generalized inverse kinematics & constraints
- Forward and inverse dynamics
- Trajectory generation
- Collision checking



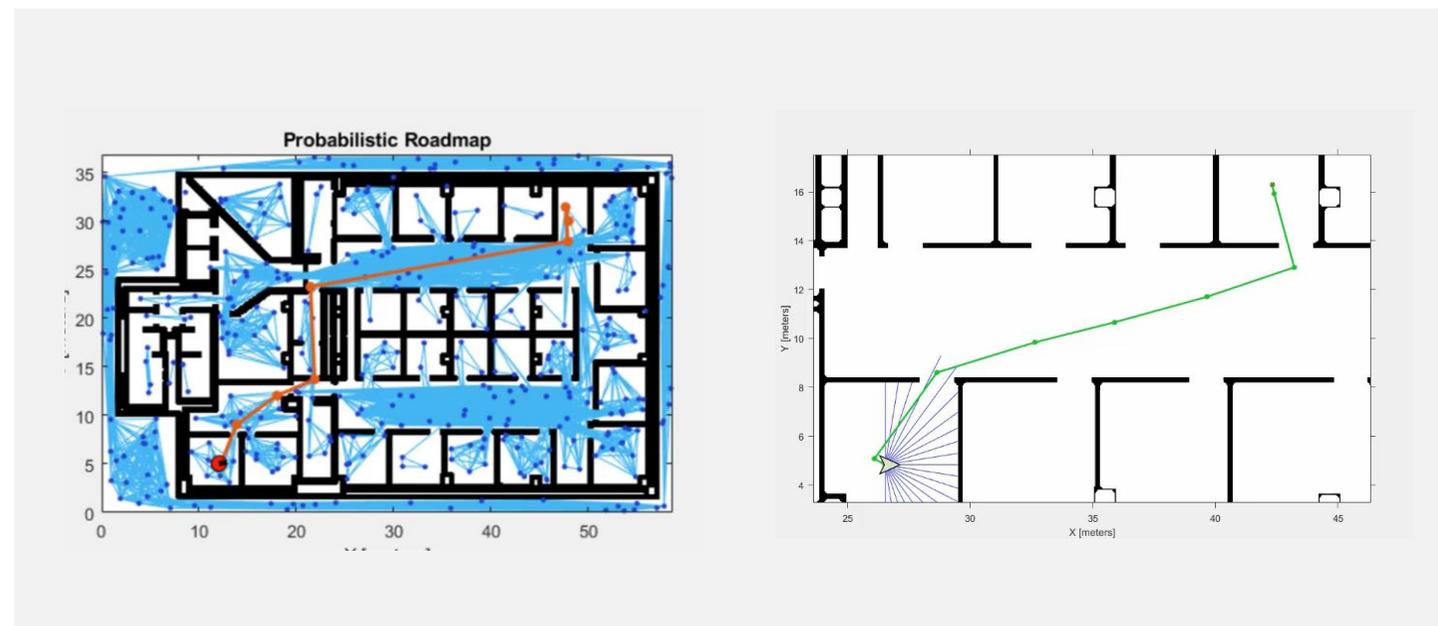
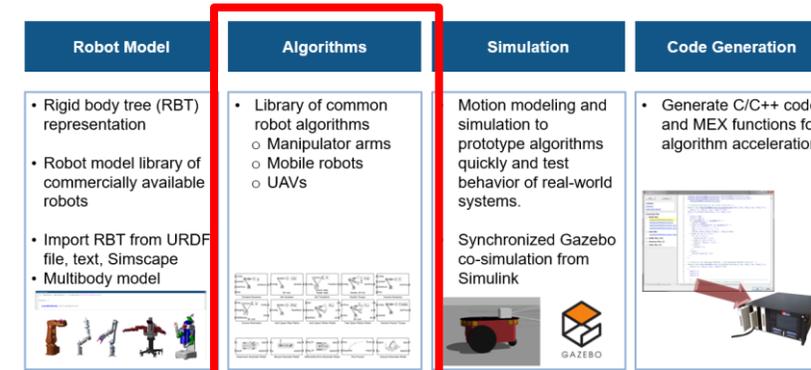
Algorithms – Mobile Robots

- Mapping and map representation
 - Binary occupancy grid

- Localization
 - Odometry
 - stateEstimatorPF

- Path planning
 - Probabilistic roadmap (PRM)

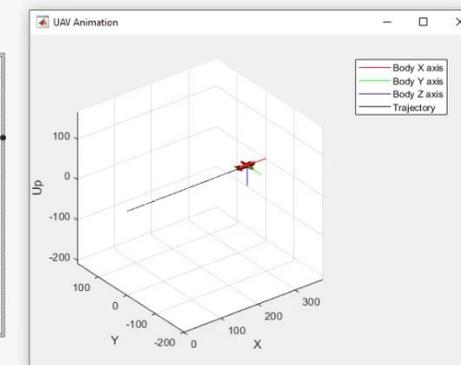
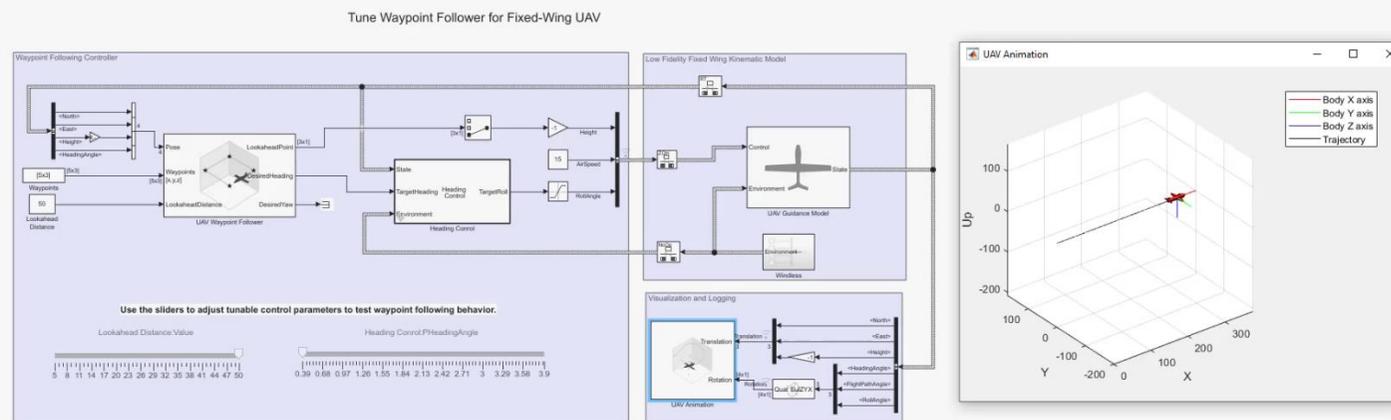
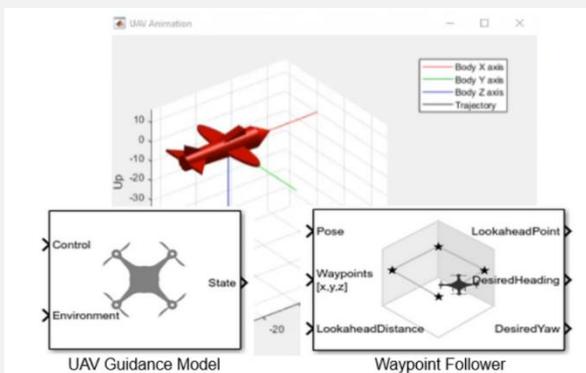
- Path following
 - Pure pursuit



Algorithms – UAVs (Add-On Library)

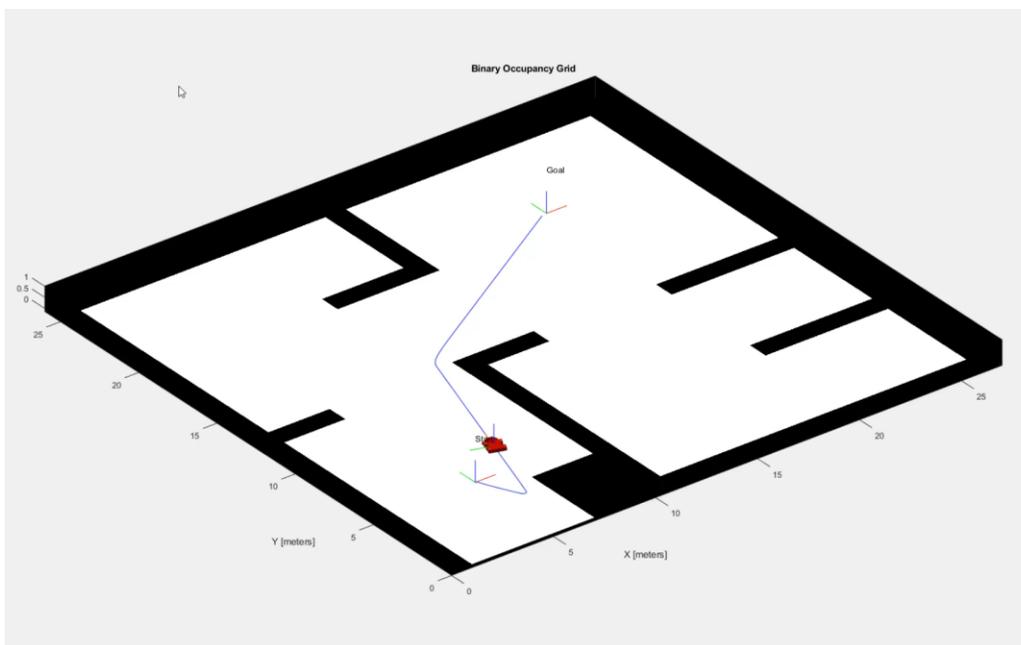
- Guidance models
 - Reduced-order guidance model for fixed-wing and multi-rotor UAVs
- MAVLink communication
 - Communicate with simulated/physical UAV
 - Import and analyze UAV flight logs
- Waypoint following
 - Execute flight missions based on given waypoints

Robot Model	Algorithms	Simulation	Code Generation
<ul style="list-style-type: none"> • Rigid body tree (RBT) representation • Robot model library of commercially available robots • Import RBT from URDF file, text, Simscape • Multibody model 	<ul style="list-style-type: none"> • Library of common robot algorithms <ul style="list-style-type: none"> ○ Manipulator arms ○ Mobile robots ○ UAVs 	Motion modeling and simulation to prototype algorithms quickly and test behavior of real-world systems. Synchronized Gazebo co-simulation from Simulink 	<ul style="list-style-type: none"> • Generate C/C++ code and MEX functions for algorithm acceleration 

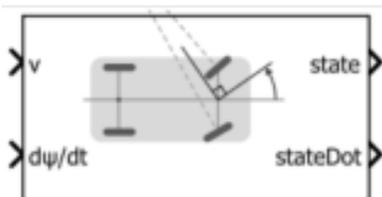
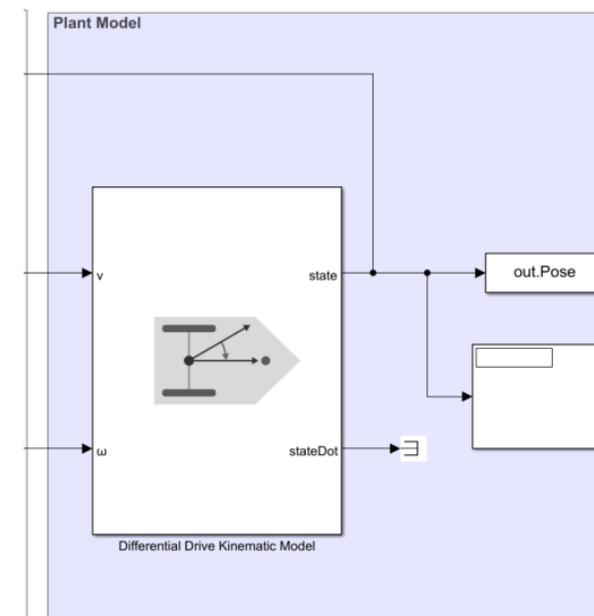


Simulation

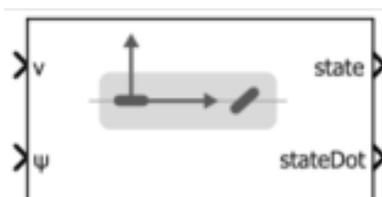
- Low-fidelity simulation



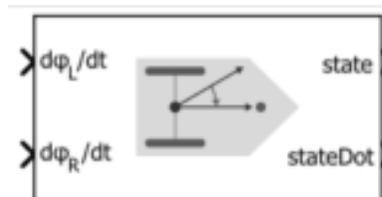
Robot Model	Algorithms	Simulation	Code Generation
<ul style="list-style-type: none"> Rigid body tree (RBT) representation Robot model library of commercially available robots Import RBT from URDF file, text, Simscape Multibody model 	<ul style="list-style-type: none"> Library of common robot algorithms <ul style="list-style-type: none"> Manipulator arms Mobile robots UAVs 	<ul style="list-style-type: none"> Motion modeling and simulation to prototype algorithms quickly and test behavior of real-world systems. Synchronized Gazebo co-simulation from Simulink 	Generate C/C++ code and MEX functions for algorithm acceleration



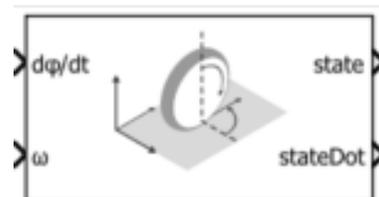
Ackermann Kinematic Model



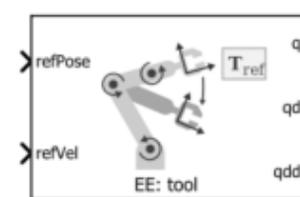
Bicycle Kinematic Model



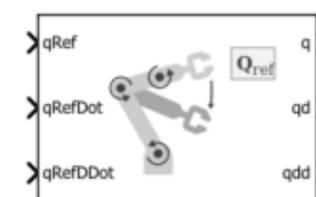
Differential Drive Kinematic Model



Unicycle Kinematic Model



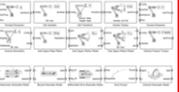
Task Space Motion Model

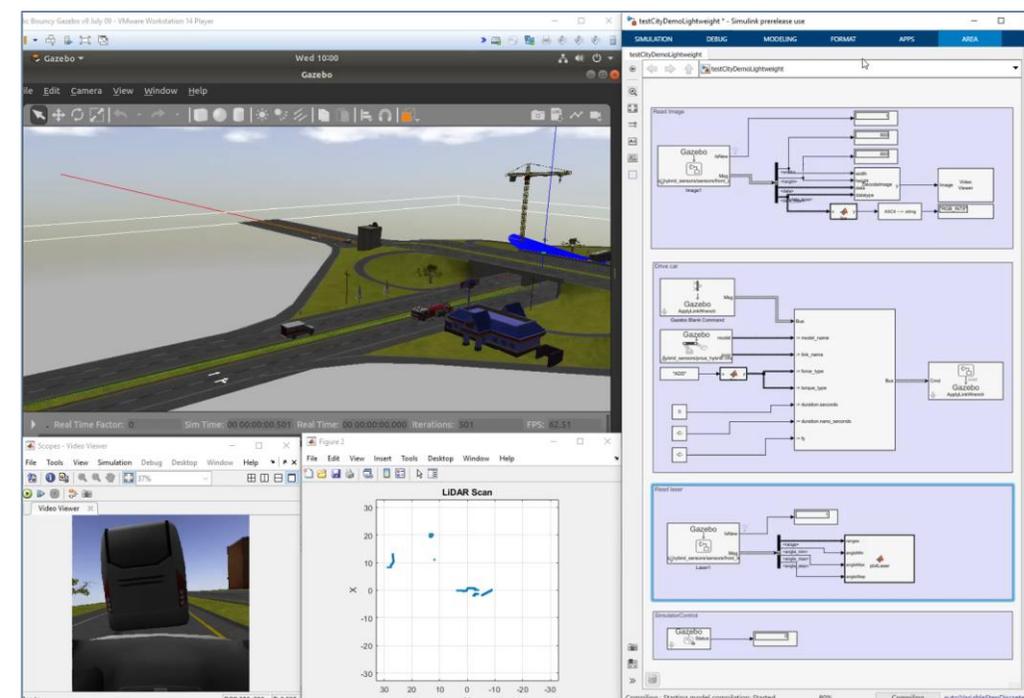


Joint Space Motion Model

Simulation

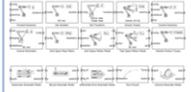
- Gazebo Co-simulation
 - Provides synchronized stepping between Simulink and Gazebo simulator
 - Retrieve sensor data and ground truth pose for models from Gazebo simulator
 - Actuate model links and joints in Gazebo simulator

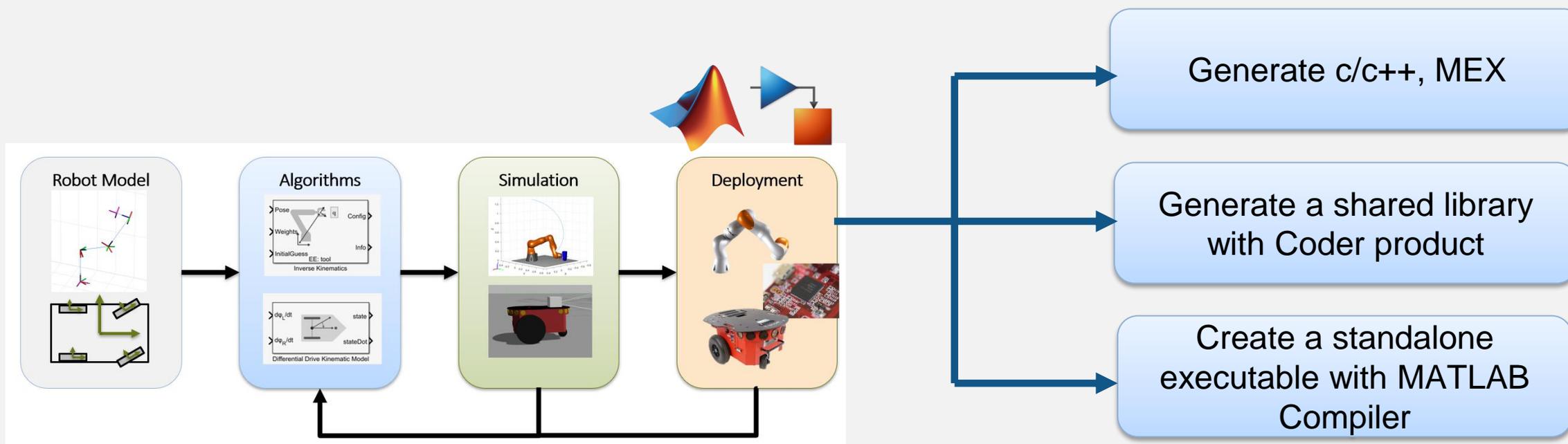
Robot Model	Algorithms	Simulation	Code Generation
<ul style="list-style-type: none"> • Rigid body tree (RBT) representation • Robot model library of commercially available robots • Import RBT from URDF file, text, Simscape • Multibody model 	<ul style="list-style-type: none"> • Library of common robot algorithms <ul style="list-style-type: none"> ○ Manipulator arms ○ Mobile robots ○ UAVs 	<ul style="list-style-type: none"> • Motion modeling and simulation to prototype algorithms quickly and test behavior of real-world systems. • Synchronized Gazebo co-simulation from Simulink 	<p>Generate C/C++ code and MEX functions for algorithm acceleration</p> 



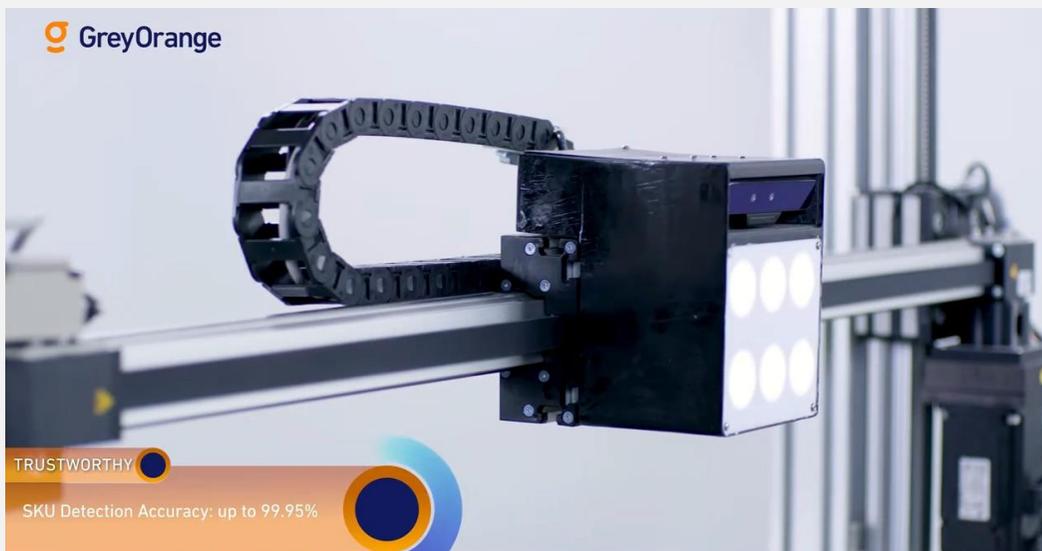
Deployment

- Accelerate robotics algorithms with code generation

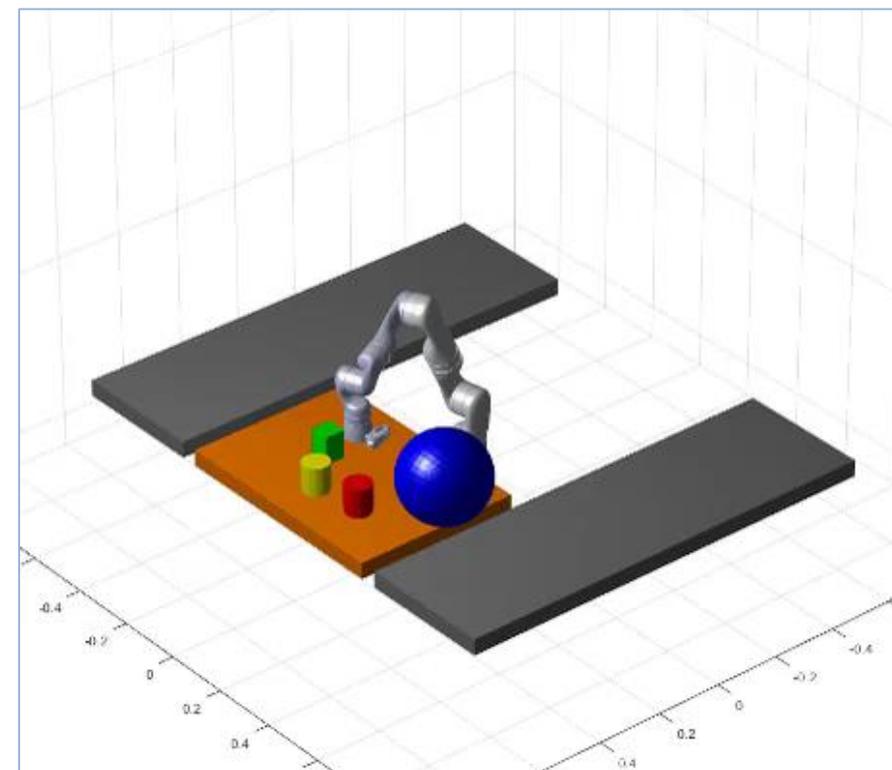
Robot Model	Algorithms	Simulation	Code Generation
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Example – Pick-and-Place Robot Arm



- Applications in **warehouses**, **manufacturing**, and **medical industries**
- RST: robot model, plan, control, and simulate robot
- MPC: trajectory optimization
- Stateflow: task-level planning and execution



Navigation is critical for autonomous systems

Qualcomm | Invest | Research | Areas of Research | Autonomous Robotics

Autonomous Robotics

Overcoming obstacles in autonomous path planning and navigation.

We have developed **autonomous path planning and navigation systems** for drones and robots, enabling them to move safely through indoor and outdoor environments. For example, prior to flight, the user designates where the drone should go and the bounds of the area it will fly through. The drone's path planning algorithm uses a 3D model of the world (generated through voxel mapping) to build a random graph of unoccupied points in space and safely transitions between them. The graph represents all the collision-free paths the drone could select to reach its goal. The drone may see multiple paths but will pick the shortest path to its destination. Every hundred milliseconds, it updates its 3D voxel map and re-checks the planned path to ensure it is still safe. If at some point the drone encounters a potential hazard or obstacle in its path, it will re-vector to an alternate route based upon its internal decision-making.



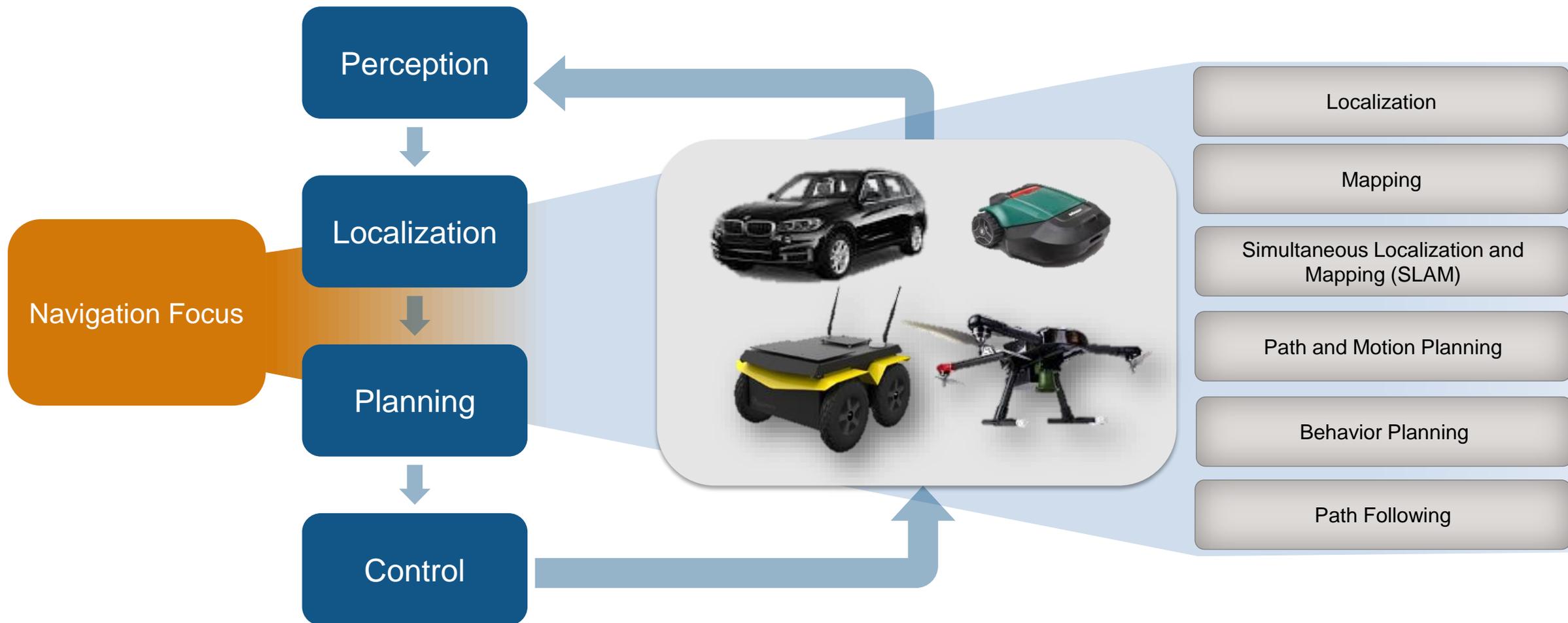
Navigation Tools

- *Where am I going?*
- *What's the best way there?*
- *Where have I been?*
- *Where am I on map?*
- *What if you don't have a map?*

Behavior Planning
Path / Motion Planning
Mapping
Localization
SLAM

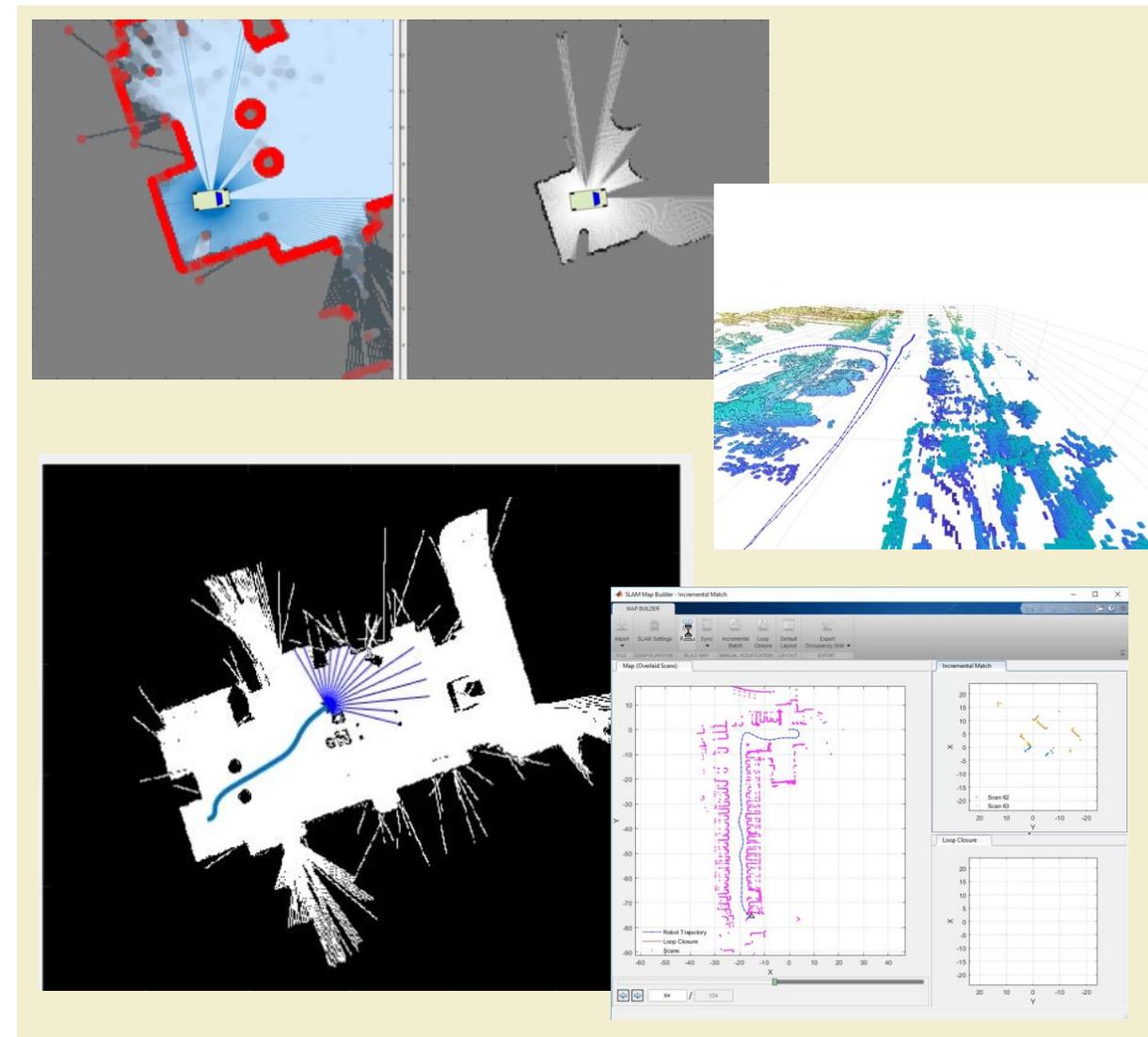


Autonomous Navigation Workflow



Navigation Toolbox

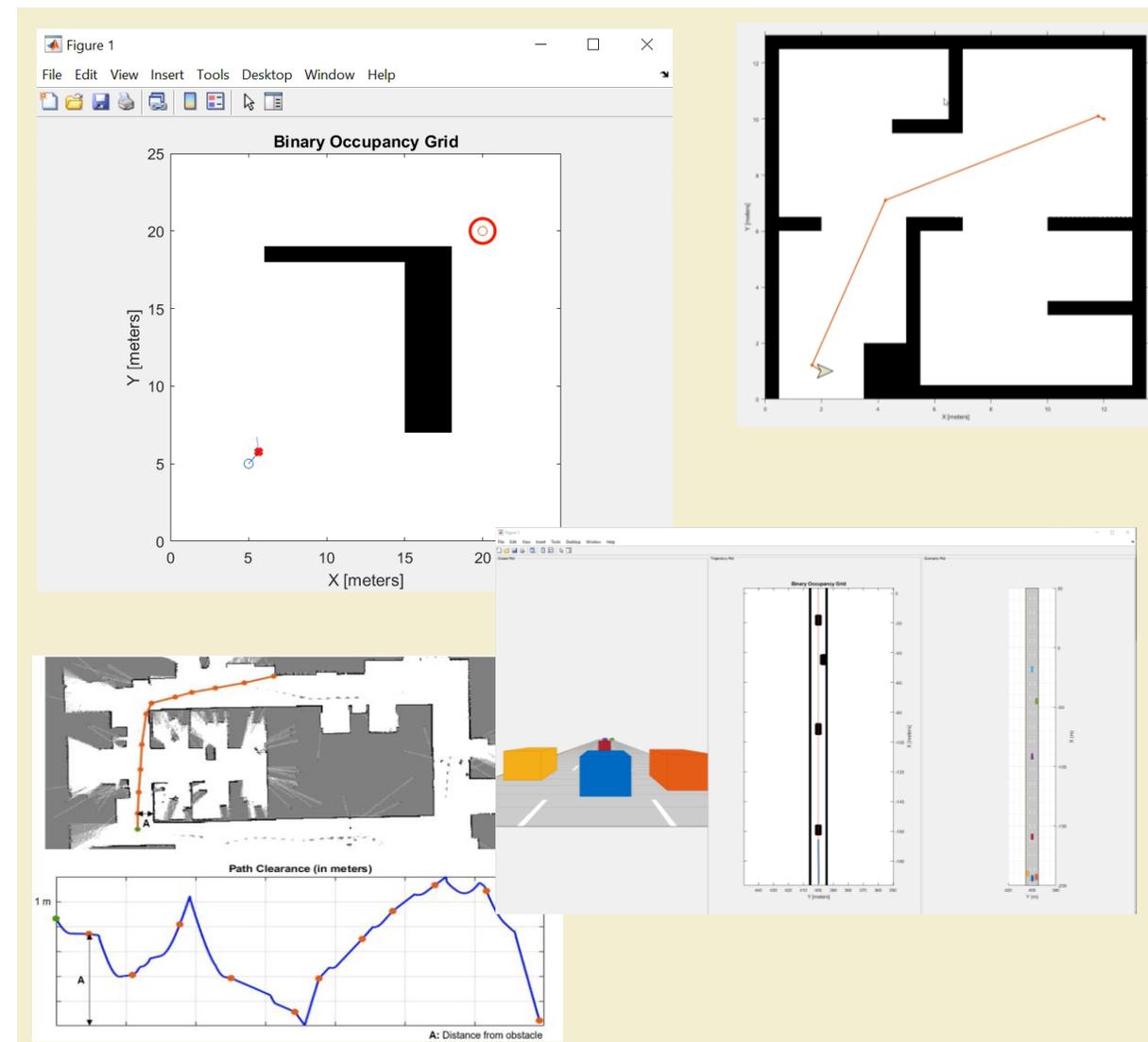
- Mapping and localization
 - 2D and 3D SLAM
 - Egocentric maps
 - SLAM map builder App



Navigation Toolbox

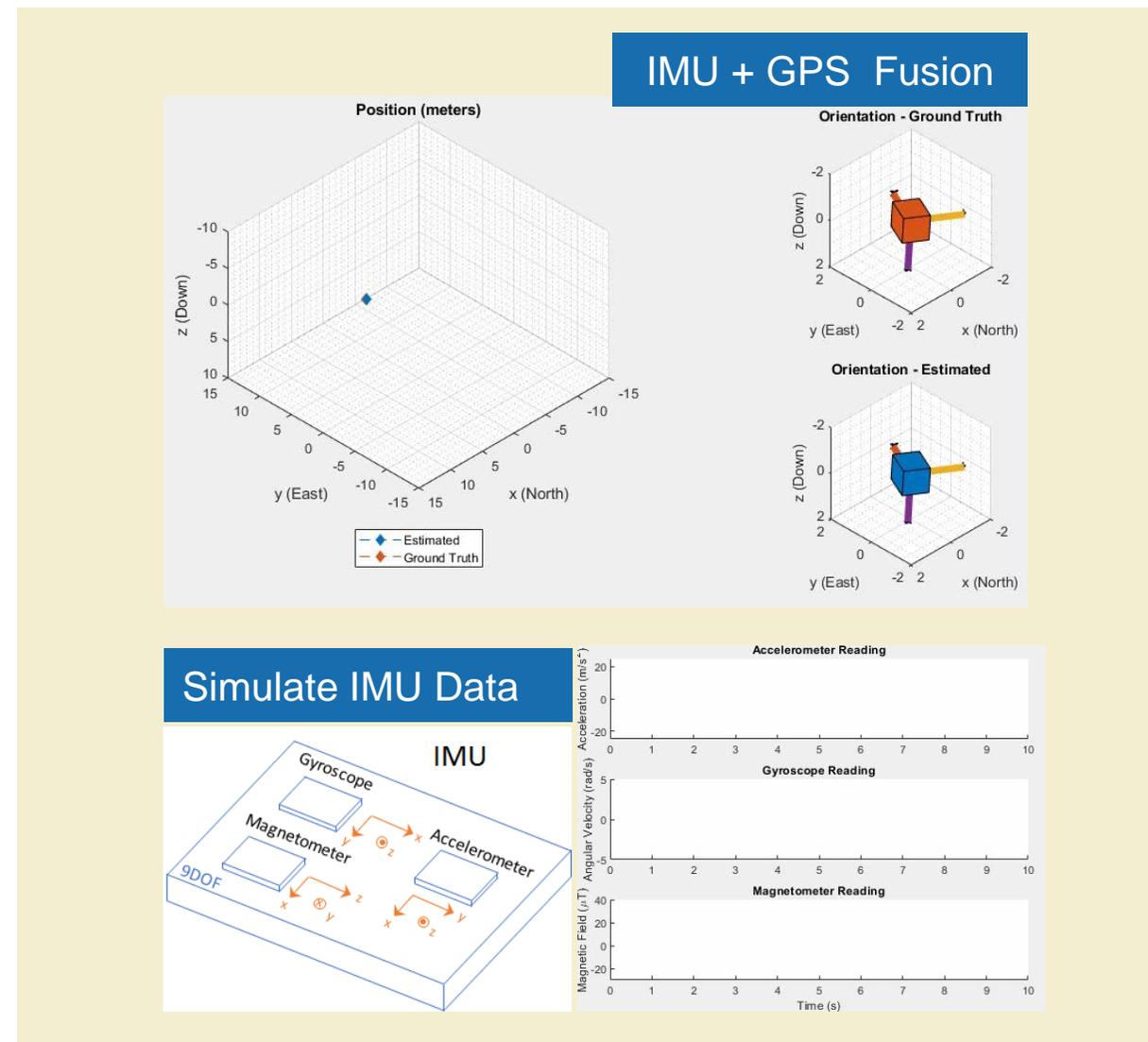
- Mapping and localization
 - 2D and 3D SLAM
 - Egocentric maps
 - SLAM map builder App

- Path planning and Following
 - Algorithms for path planning
 - Planner interface
 - Path metrics
 - Path following and controls



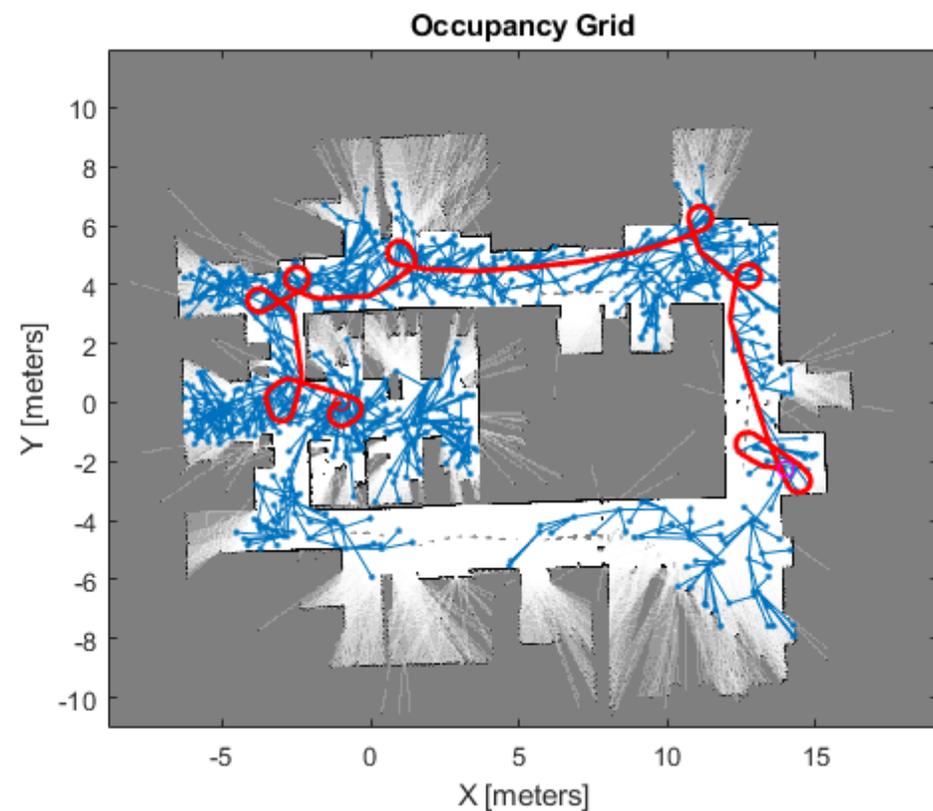
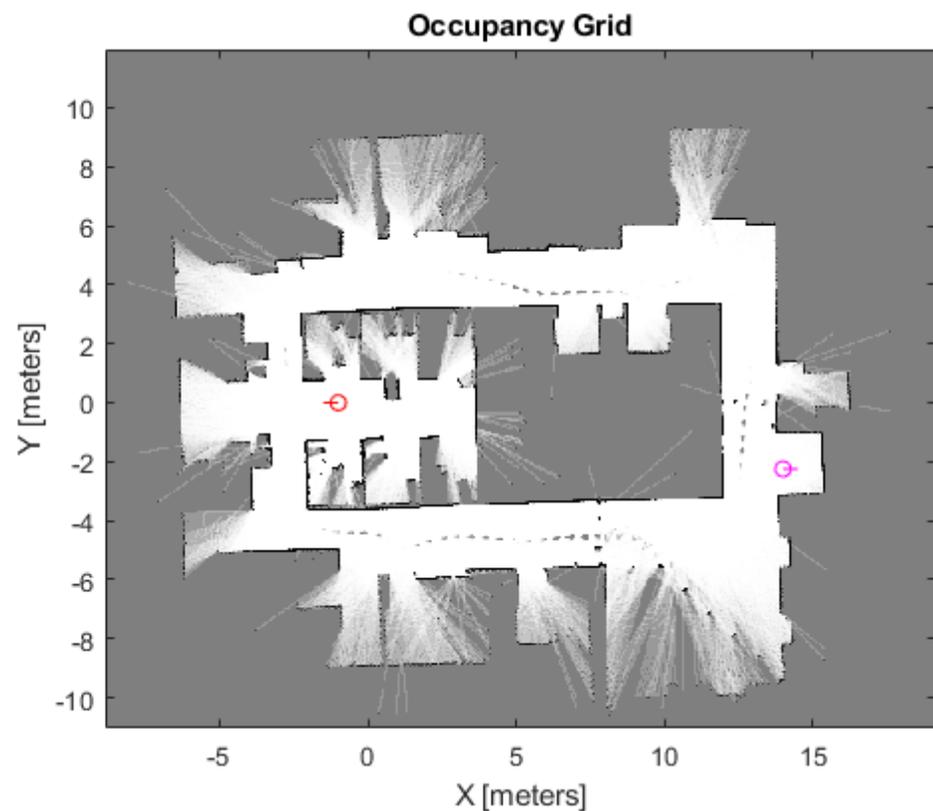
Navigation Toolbox

- Mapping and localization
 - 2D and 3D SLAM
 - Egocentric maps
 - SLAM map builder App
- Path planning and Following
 - Algorithms for path planning
 - Planner interface
 - Path metrics
 - Path following and controls
- **Sensor modeling and simulation**
 - **IMU, GPS, INS sensors**



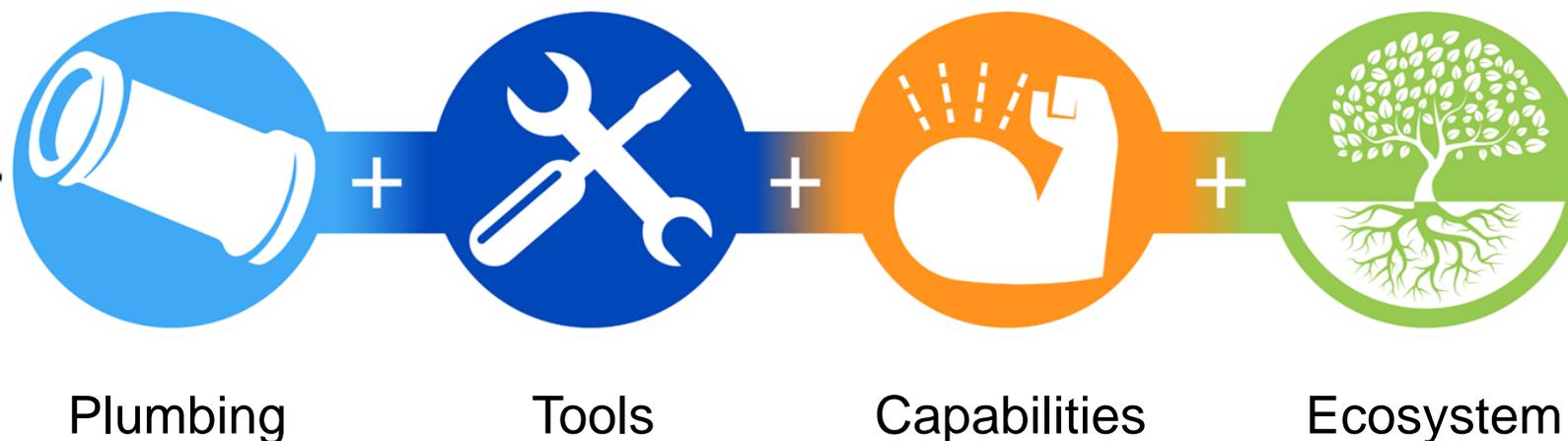
Example – Plan Mobile Robot Paths using RRT

- Load an existing occupancy map of a small office space
- Specify the state space of the vehicle
- Plan a path for a vehicle

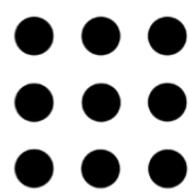


ROS – A Distribution in Software for Automation

- Open Source
- Established to prevent re-inventing the wheel
- Maintained by Open Robotics
- Reusable Software Components
- >1,000,000 user downloads/mo



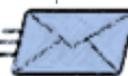
Why ROS? Growth and Adoption of ROS

 ROS

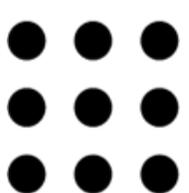
10 years huge growth

- Plenty of development tools
- Active community (ROS wiki page)
- 5,000 packages, 18,000 wiki pages

ROS1_Bridge



Completely Re-Written

 2

- Run on range of systems: embedded to workstation
- For use in real-time systems
- For safety- and mission-critical applications and productions

ROS for Windows 10: Microsoft gets back into robotics

By Steve Crowe | October 1, 2018



ROS for Windows 10

Amazon releases Robomaker, a platform to test and deploy robotic applications

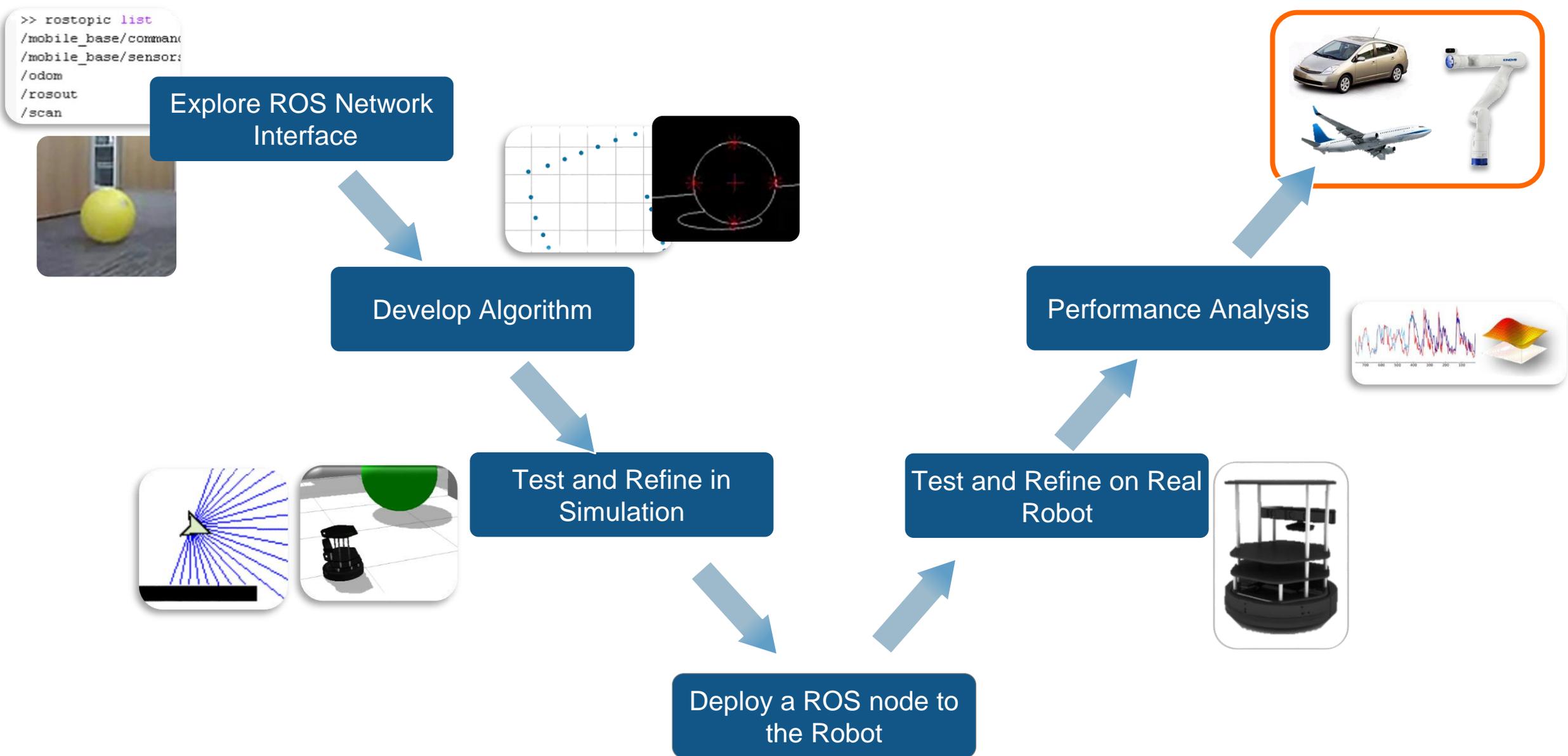
Robot Operating System (ROS) will be integrated into AWS services and given full cloud capabilities.

November 28, 2018
Devin Jones



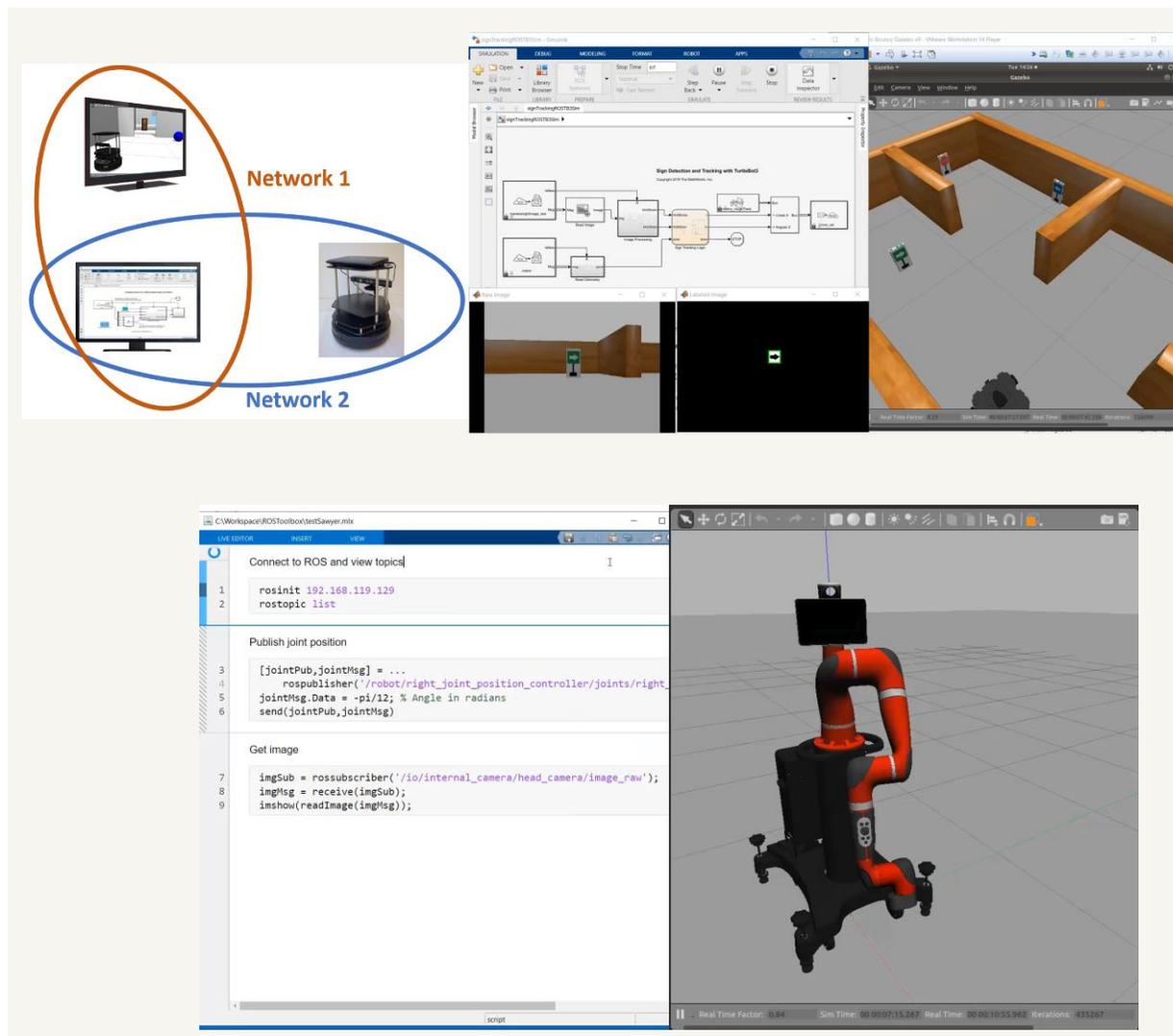
A depiction of the Robomaker logo from Amazon.

Development Workflow for ROS-based Applications



ROS Toolbox

- ROS network and communication
 - Live connectivity from MATLAB and Simulink to ROS and ROS2



The top right image shows a Simulink block diagram for 'Sign Detection and Tracking with TurtleBot3'. It includes blocks for 'Image Acquisition', 'Image Processing', 'Sign Detection', and 'Tracking'. Below the diagram are two small image windows showing the robot's camera feed.

The bottom left image shows a MATLAB script window with the following code:

```

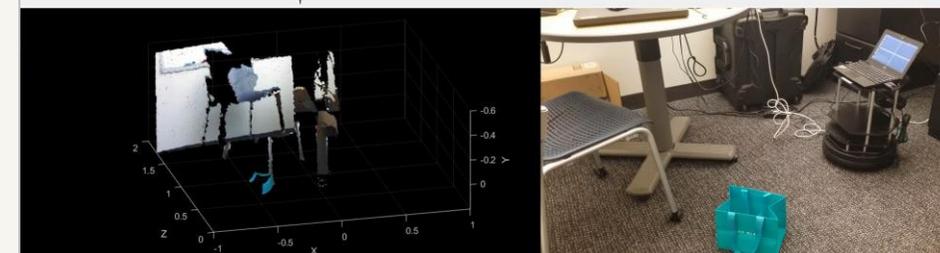
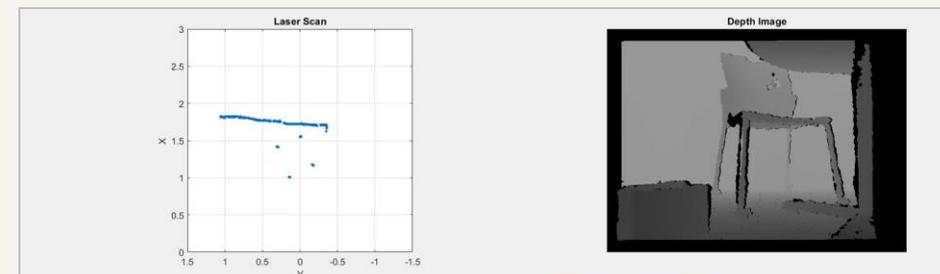
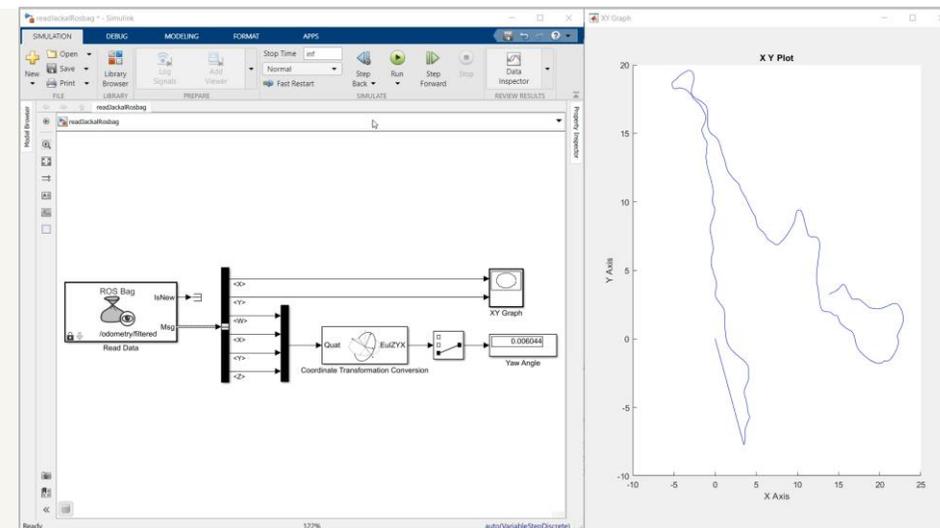
1 Connect to ROS and view topics
2 roscat /topic
3 rostopic list
4
5 Publish joint position
6 [jointPub, jointMsg] = ...
7   rospublisher('/robot/right_joint_position_controller/joints/right_
8   jointMsg.Data = -pi/12; % Angle in radians
9   send(jointPub, jointMsg);
10
11 Get image
12 imgSub = rossubscriber('/io/internal_camera/head_camera/image_raw');
13 imgMsg = receive(imgSub);
14 imshow(readImage(imgMsg));

```

The bottom right image shows a 3D simulation of a red and black robotic arm on a mobile base, positioned in a virtual environment.

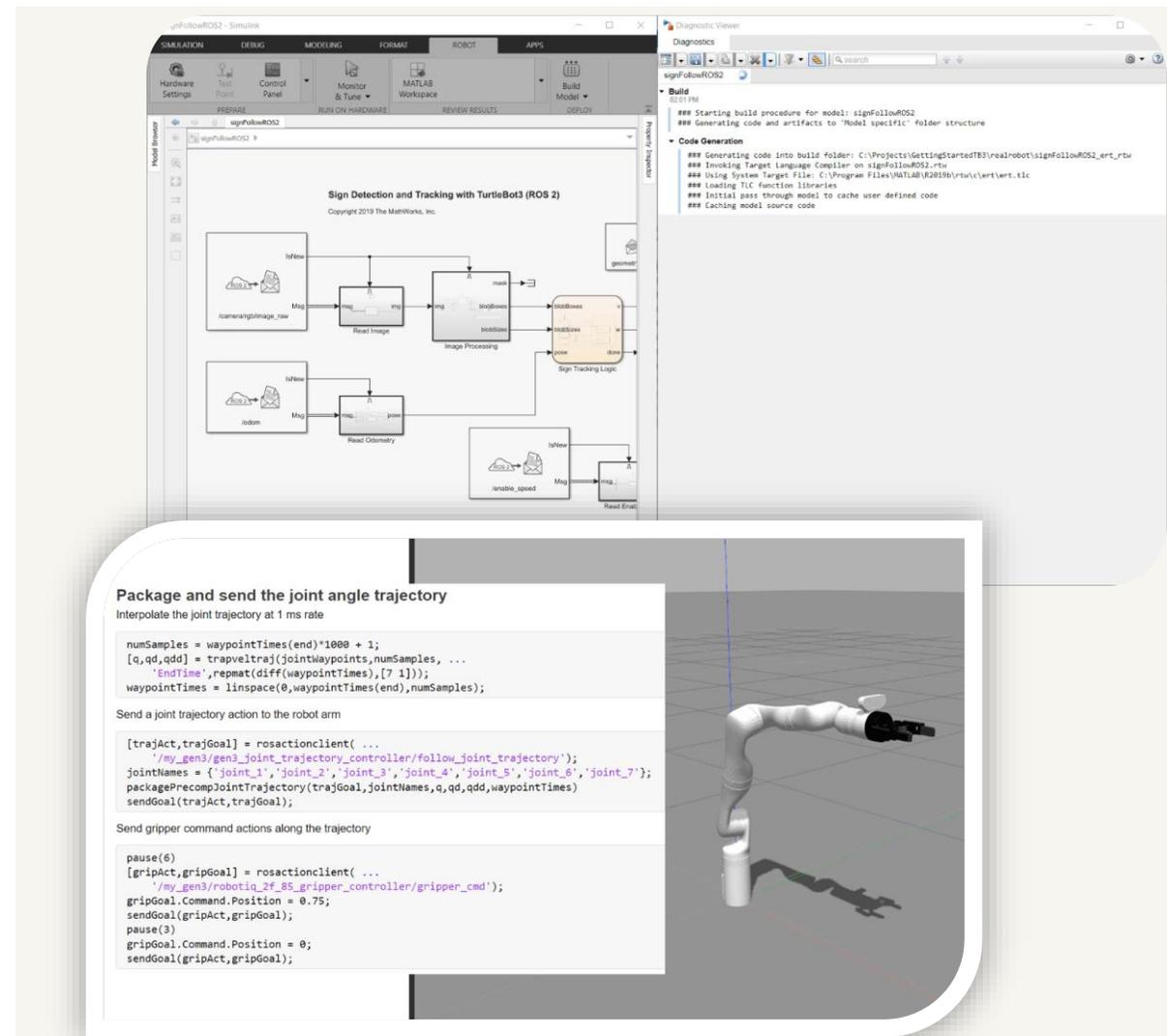
ROS Toolbox

- ROS network and communication
 - Live connectivity from MATLAB and Simulink to ROS and ROS2
- ROS Message
 - rosbag data import and playback
 - Specialized ROS message



ROS Toolbox

- ROS network and communication
 - Live connectivity from MATLAB and Simulink to ROS and ROS2
- ROS Message
 - rosbag data import and playback
 - Specialized ROS message
- ROS node generation
 - Node generation from Simulink for prototyping and deploying autonomous systems



Package and send the joint angle trajectory
Interpolate the joint trajectory at 1 ms rate

```
numSamples = waypointTimes(end)*1000 + 1;
[q, qd, qdd] = trapz(traj(jointWaypoints, numSamples, ...
    'EndTime', repmat(diff(waypointTimes), [7 1])));
waypointTimes = linspace(0, waypointTimes(end), numSamples);
```

Send a joint trajectory action to the robot arm

```
[trajAct, trajGoal] = rosactionclient( ...
    '/my_gen3/gen3_joint_trajectory_controller/follow_joint_trajectory');
jointNames = {'joint_1', 'joint_2', 'joint_3', 'joint_4', 'joint_5', 'joint_6', 'joint_7'};
packagePrecompJointTrajectory(trajGoal, jointNames, q, qd, qdd, waypointTimes)
sendGoal(trajAct, trajGoal);
```

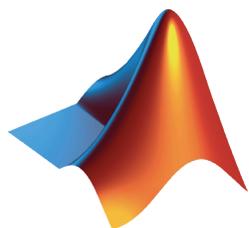
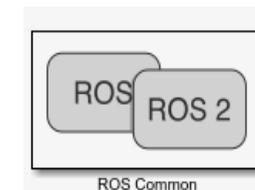
Send gripper command actions along the trajectory

```
pause(6)
[gripAct, gripGoal] = rosactionclient( ...
    '/my_gen3/robotiq_2f_85_gripper_controller/gripper_cmd');
gripGoal.Command.Position = 0.75;
sendGoal(gripAct, gripGoal);
pause(3)
gripGoal.Command.Position = 0;
sendGoal(gripAct, gripGoal);
```

MATLAB/Simulink ROS Functionality

ROS

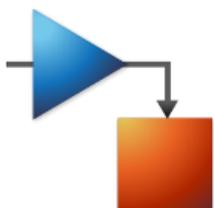
ROS 2



- Topic – Pub / Sub
- Service – Server / Client
- Action – Client
- Parameter Server – Get/Set
- Custom Message
- rosbag read

- Topic – Pub / Sub
- Custom Message

- Read Data
- Read / Write Image
- Read Point Cloud
- Read Occupancy Map



- Topic – Pub / Sub
- Service – Call
- Parameter – Get / Set
- ROS Time
- rosbag playback
- Code Generation

- Topic – Pub / Sub
- Code Generation

- Read Data
- Read Image
- Read Point Cloud

ROS Toolbox enables you to communicate with a ROS

Traditional ROS users

MATLAB 1

```

ROS (Robot Operating System)
rosinit           - Initialize the ROS system
rosshutdown      - Shut down the ROS system

rosmesssage      - Create a ROS message
rospublisher     - Create a ROS publisher
rossubscriber    - Create a ROS subscriber
rossvcclient     - Create a ROS service client
rossvcserver    - Create a ROS service server
rosactionclient - Create a ROS action client
rostopic        - View available ROS message topics

rosaction       - Get information about action
rosmsg          - Get information about message
roscall         - Get information about nodes
rosservice     - Get information about service
rostopic       - Get information about topic

rosbag          - Open and parse a rosbag log
rosparam       - Get and set values on the parameter server
roscall        - Execute fixed-frequency loop
rostopic      - Receive, send, and apply ROS topics
rostf          - Create a ROS duration object
rosduration    - Create a ROS duration object
    
```

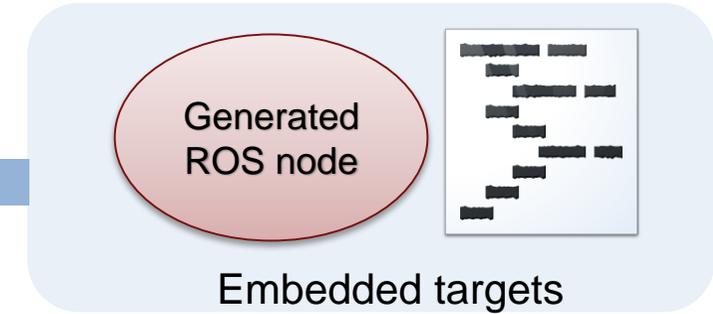
Simulink 2

ROS Bag IsNew	Msg
/my_topic	/my_topic
Msg	XYZ
Image	Msg
Msg	Msg
Read Image	Read Point Cloud
Value	Value
ROS	ROS
/my_param	/my_param
Set Parameter	Subscribe
Value	Msg
ROS	Msg
/my_param	/my_topic
Get Parameter	Msg

rosbag import 3

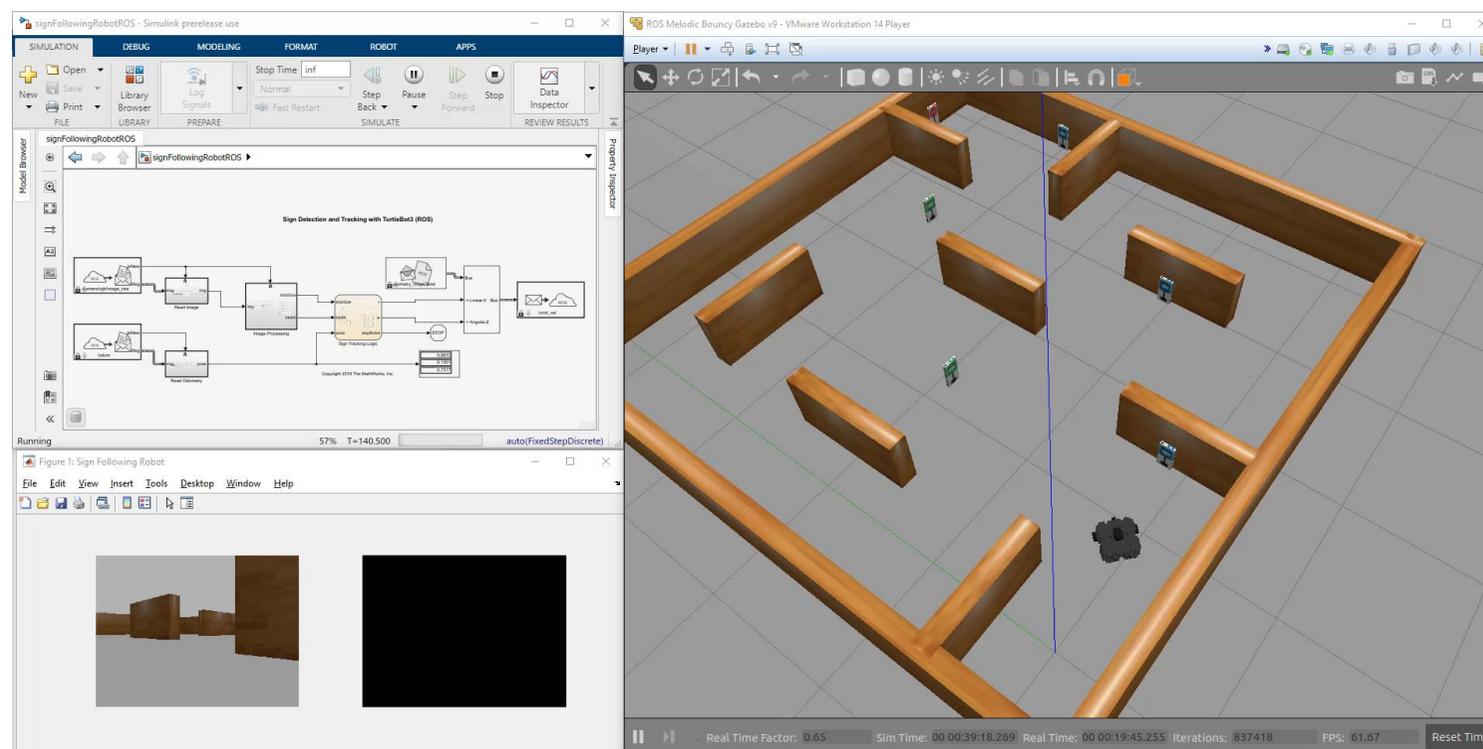
ROS 2

C++ Code Generation & Auto Deployment 4



Example – Sign-following Robot

- Detect the color of the sign and send the velocity commands to turn the robot
- Connect with ROS-enabled simulator, i.e., Gazebo
- And connect with hardware

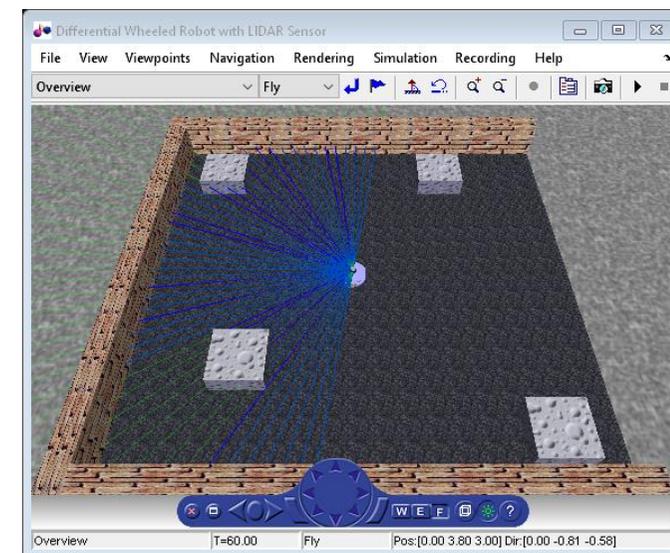
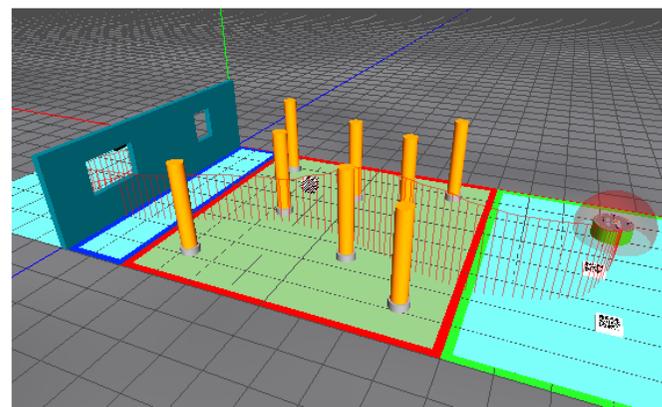
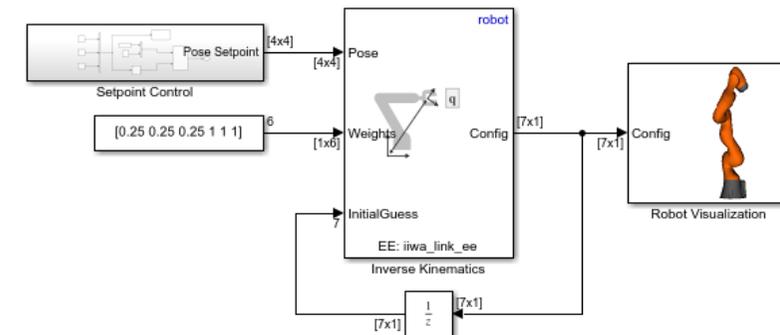
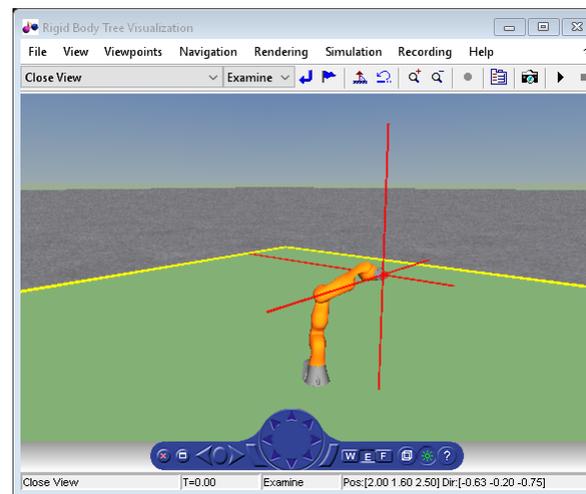


Robotics with Simulink 3D Animation

- Import Robot model
 - URDF – vrimport
 - axis_prefix – simple manipulation

- Detect Object Collisions
 - LinePickSensor – LIDAR
 - Mapping, SLAM
 - PrimitivePickSensor
 - Bounding box

- VR RigidBodyTree block
 - RST RBT object
 - only joints angle needed



Ďakujem za pozornosť